

CLAIMS

1. A computer-implemented method of providing self service banking to a customer, the method comprising:

(a) presenting the customer with a display containing a plurality of account icons representing a number of accounts, the display also containing a number of money icons representing money in a selected account; and

(b) in response to the customer transferring money from the selected account to another account, graphically representing the transfer by movement of at least one of the money icons.

2. A method according to Claim 1 wherein the customer performs a transfer by dragging and dropping the money icons on to an account icon representing a destination account.

3. A method according to Claim 1 wherein the customer performs a transfer by selecting an amount to transfer, selecting a destination account, and then confirming the transfer.

4. A method according to Claim 3 wherein the customer selects the amount to transfer and the destination account, using a remote control device for an interactive television.

5. A method according to Claim 1 wherein the account icons are depicted as physical objects that may be used to contain money.

(b) enabling the customer to drag and drop money icons on to the transfer icon to build up a sum for transfer, and then to drag and drop the transfer icon on to an account icon representing a destination account.

7. A method according to Claim 1, further including enabling the customer to view a record of the customer's transactions.

8. A method according to Claim 1, further including:

(a) displaying a bill payment icon representing a bill for payment; and

(b) graphically representing payment of the bill by movement of at least one of the money icons on the bill payment icon.

9. A method according to Claim 8 including enabling the customer to allocate money to payment of a bill by dragging and dropping at least one of the money icons on to the bill payment icon.

10. A computer-implemented method of providing self service banking to a customer, the method comprising:

(a) presenting the customer with a display containing a number of money icons representing money in a source account, and a bill payment icon representing a bill for payment; and

(b) graphically representing allocation of money to the bill by movement of at least one of the money icons to the bill payment icon.

11. A computer system for providing self service banking to a customer, the system comprising:

(a) means for presenting the customer with a display containing a plurality of account icons representing a number of accounts, the display also containing a number of money icons representing money in a selected account; and

(b) means responsive to the customer transferring money from the selected account to another account, for graphically representing the transfer by movement of at least one of the money icons.

12. An information carrier including computer program means for performing a computer-implemented method of providing self service banking to a customer, the method comprising:

(a) presenting the customer with a display containing a plurality of account icons representing a number of accounts, the display also containing a number of money icons representing money in a selected account; and

(b) in response to the customer transferring money from the selected account to another account, graphically representing the transfer by movement of at least one of the money icons.

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